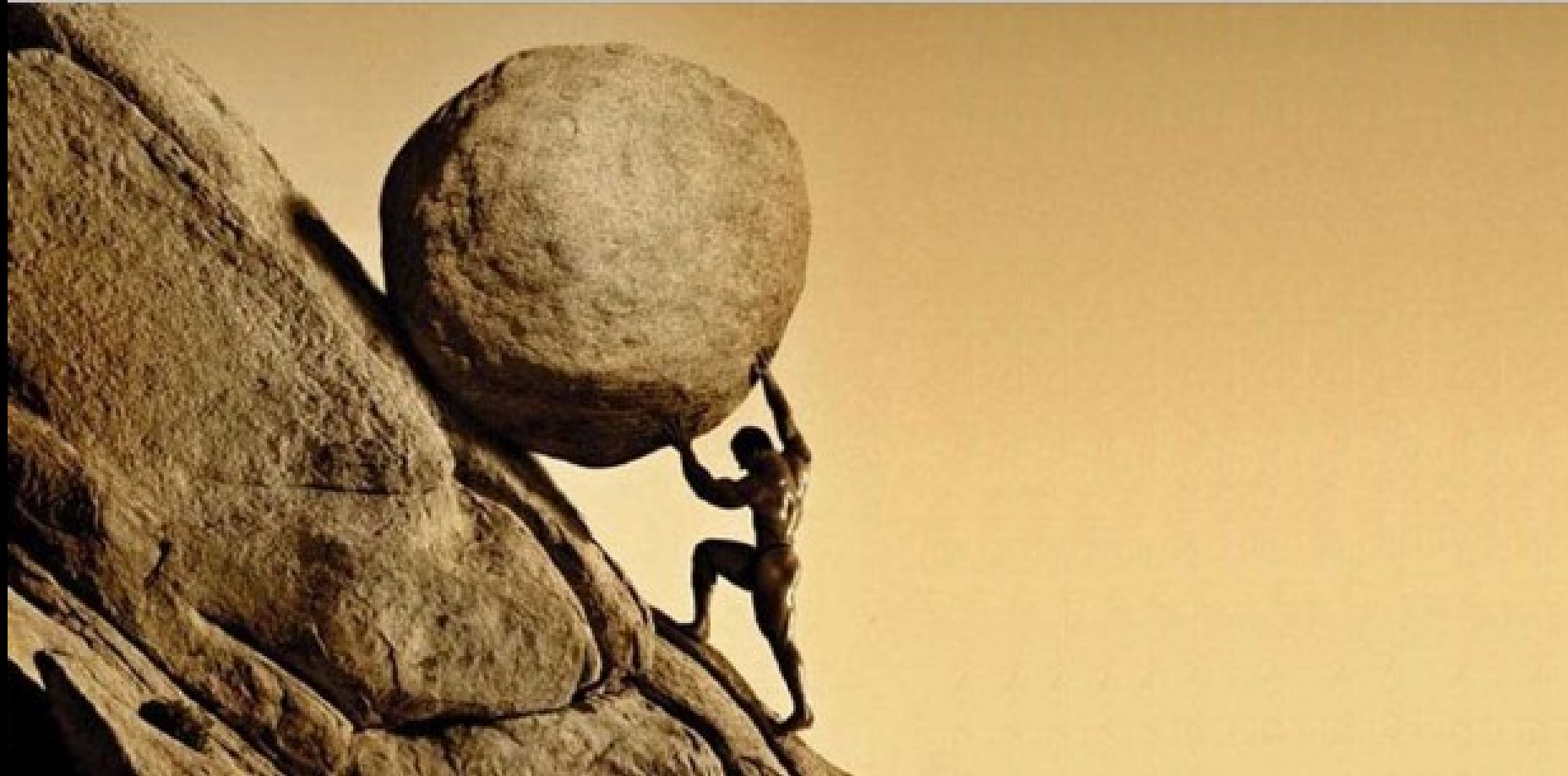


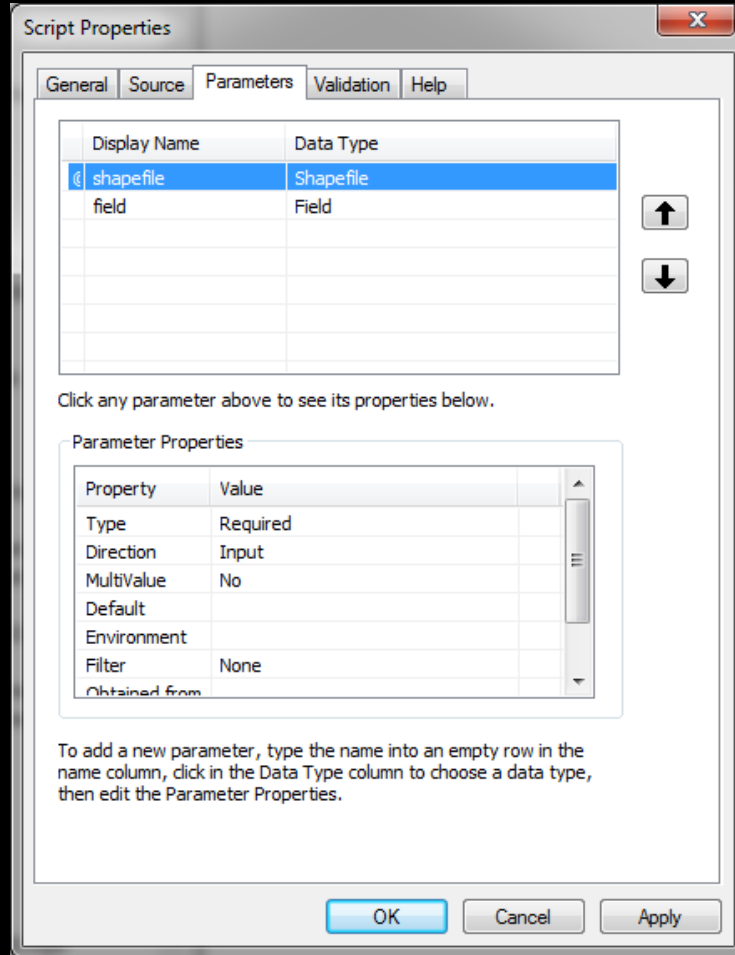
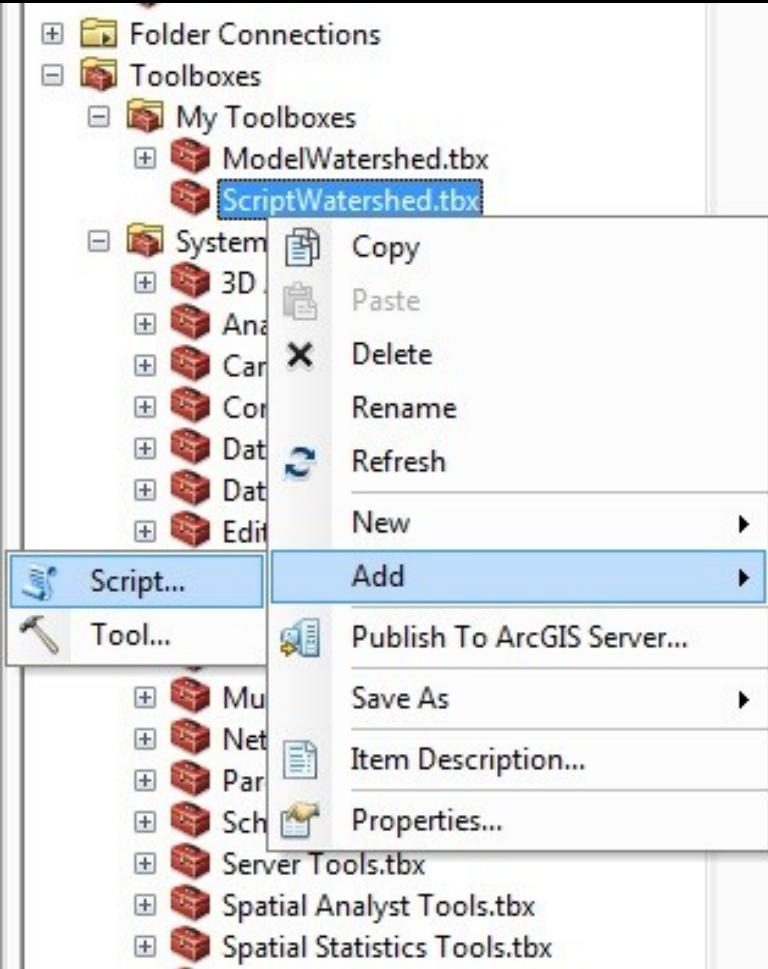
# Python processing scripts for Qgis 3.X

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# From Arcpy to Qgis



## Code Sample

### CostPath example 1 (Python window)

The following Python Window script demonstrates how to use the Cost

```
import arcpy
from arcpy import env
from arcpy.sa import *
env.workspace = "C:/sapyexamples/data"
outCostPath = CostPath("observers", "costraster", "backlink2", "E
outCostPath.save("c:/sapyexamples/output/costpath")
```

### CostPath example 2 (stand-alone script)

Calculates the least-cost path from a source to a destination.

```
# Name: CostPath_Ex_02.py
# Description: Calculates the least-cost path from a source to
#             a destination.
# Requirements: Spatial Analyst Extension

# Import system modules
import arcpy
```



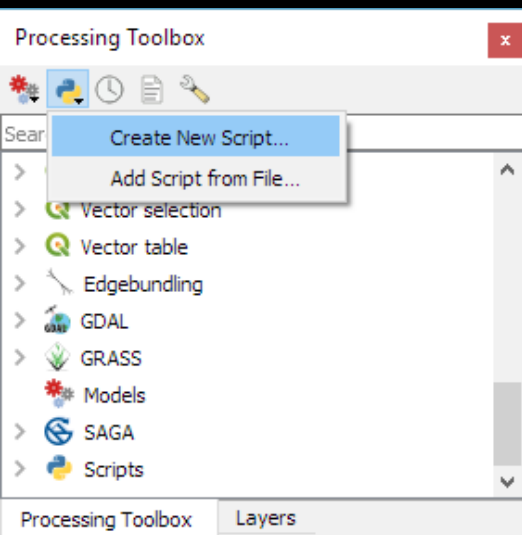
# QGIS2.x to QGIS3.x

```
##Layer1=raster  
##Layer2=raster  
##myDouble=Double  
##OutLayer1=output raster  
##OutLayer2=output raster
```

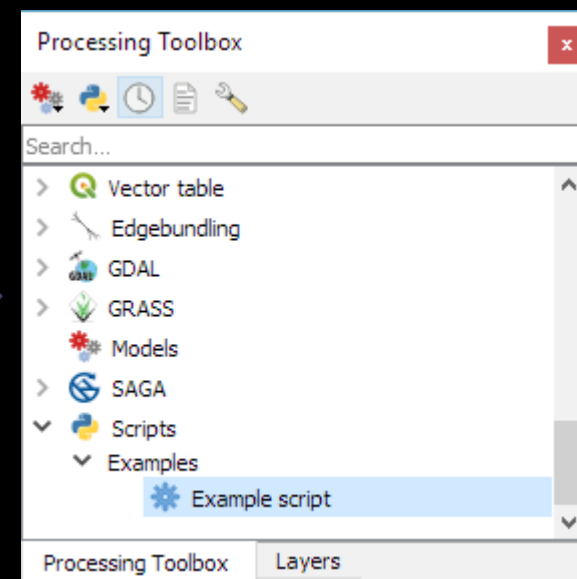


# PyQt 4 TO PyQt 5

# Processing Flow



```
Script editor
1 from qgis.PyQt.QtCore import QApplication, QVariant
2 from qgis.core import (QgsField, QgsFeature, QgsFeatureSink, QgsFeatureRequest, QgsProcessing, QgsProcessingAlgorithm, QgsProcessingParameterFeatureSource, QgsProcessingParameterFeatureSink)
3
4 class ExAlgo(QgsProcessingAlgorithm):
5     INPUT = 'INPUT'
6     OUTPUT = 'OUTPUT'
7
8     def __init__(self):
9         super().__init__()
10
11    def name(self):
12        return "exalgo"
13
14    def tr(self, text):
15        return QApplication.translate("exalgo", text)
16
17    def displayName(self):
18        return self.tr("Example script")
19
20    def group(self):
21        return self.tr("Examples")
22
23    def groupId(self):
24        return "examples"
25
26    def shortHelpString(self):
27        return self.tr("Example script without logic")
28
```



Syntax

# Import all necessary classes

```
from PyQt5.QtCore import QApplication
```

```
from qgis.core import  
    (QgsField, QgsFeature,  
     QgsFeatureSink,  
     QgsFeatureRequest,  
     QgsProcessing,  
     QgsProcessingParameterFile)
```

```
import json
```

```
import pandas as pd
```



# Define the algorithm as a class inheriting from QgsProcessingAlgorithm

```
class ExampleProcessingAlgorithm(QgsProcessingAlgorithm):
```



## **Python Classes/Objects:**

Python is an object oriented programming language.

Almost everything in Python is an object, with its properties and methods.

A Class is like an object constructor, or a "blueprint" for creating objects.

# Declare the names of the Input and Output parameters

```
class SpatialJoin(QgsProcessingAlgorithm):  
    INPUT = "INPUT"  
    JOIN = "JOIN"  
    PREDICATE = "PREDICATE"  
    JOIN_FIELDS = "JOIN_FIELDS"  
    METHOD = "METHOD"  
    PREFIX = "PREFIX"  
    OUTPUT = "OUTPUT"  
    NON_MATCHING = "NON_MATCHING"
```



# GUI , Help , Etc

```
def tr(self, string):  
    return QApplication.translate('Processing', string)  
def createInstance(self):  
    return ExampleProcessingAlgorithm()  
def name(self):  
    return ' test'  
def displayName(self):  
    return self.tr('Test')
```

# GUI , Help , Etc

```
def group(self):  
    return self.tr('Qgis Meetup')  
def groupId(self):  
    return 'qgis_meetup'  
def shortHelpString(self):  
    return self.tr("Example algorithm short description")
```

# Define the parameters of the processing framework

```
def initAlgorithm(self, config=None):  
    self.addParameter(  
         QgsProcessingParameterFeatureSource(  
            self.INPUT,  
            self.tr('Input layer'),  
            [QgsProcessing.TypeVectorAnyGeometry] ) )  
    self.addParameter(  
         QgsProcessingParameterFeatureSink(  
            self.OUTPUT,  
            self.tr('Output layer') )  
    )
```

# processAlgorithm function

```
def processAlgorithm(self, parameters, context, feedback):  
    source = self.parameterAsSource(parameters, self.INPUT, context)
```



```
    results = {}  
    results[self.OUTPUT_RASTER_A] = output_path_raster_a  
    results[self.OUTPUT_RASTER_B] = output_path_raster_b  
    return results
```

Elements

**Message**

feedback.  
pushCons  
oleInfo()

**crs**

QgsCoordinat  
eReferenceSy  
stem('EPSG:4  
326')

**Annotation**

QgsAnnotation

**Style**

setColor(QC  
olor.fromRg  
b(255,0,0))

**Map Canvas**

iface.mapCan  
vas()

**Field**

QgsField('area',  
QVariant.Double,  
'double', 20, 2)

**Layer**

self.layer.st  
artEditing()

**Layout**

QgsLayout  
ItemMap.c  
reate

**Legend**

QgsLegend  
Settings

**Geometry**

setGeometry(QgsG  
eometry.fromPoint(  
QgsPoint(123,  
456)))

**Raster**

qgis.analysis.  
QgsRasterCal  
culator

**Vector**

QgsVectorLa  
yer()



Examples

# Links

[https://docs.qgis.org/testing/en/docs/pyqgis\\_developer\\_cookbook/](https://docs.qgis.org/testing/en/docs/pyqgis_developer_cookbook/)

<https://qgis.org/pyqgis/3.0/index.html>

<https://qgis.org/api/index.html>

<https://gis.stackexchange.com/questions/282773/writing-a-python-processing-script-with-qgis-3-0>

[https://github.com/qgis/QGIS/blob/master/doc/porting\\_processing.dox](https://github.com/qgis/QGIS/blob/master/doc/porting_processing.dox)

<http://www.geoint.co.il/%D7%94%D7%A8%D7%A6%D7%AA-%D7%A1%D7%A7%D7%A8%D7%99%D7%A4%D7%98%D7%99%D7%9D-%D7%91-qgis3/>